

PROGRESS ON AREA COMMITTEE DECISIONS

Report of the Democratic Services Manager

There are no outstanding non-traffic items

Please note that progress on traffic schemes are included in Appendix A and B to the report.

AGENDA ITEM

Appendix A

Resume Of Traffic Issues Progress Report – Werneth

Road	Ward	Description - Brief	General Comments
Mill Lane/Rodney Drive	Bredbury and Woodley	Request from HWS/Resident	Area Committee approved funding for a feasibility study in March 2019. Feasibility report progressed, and now assessing funding availability for the development of the scheme.
Briarley Gardens	Bredbury Woodley	Bollard/surface	Concerns of commercial vehicles parking on the junction, footway damage to be assessed possible bollard install to be progressed on site when current restrictions are lifted
Gravel Bank	Bredbury Woodley	Bollard install grass verges	Grass verge damage assessed for wooden bollards
Peak Bank	Bredbury Green and Romiley	Experimental Order-Permanent	Approved to permanent TRO
Waterloo Cottages	Bredbury Green and Romiley	Build out on Strategic route	Consultation to residents to look to slow traffic at the section and build out for parking

Appendix B

AREA FLEXIBILITY FUNDING 2020/21

Werneth Area Committee

	£	Date Approved
<i>General</i>		
Amount Available 2020/21 (£6,000 plus £592.06 carried forward from 2019/20)	6,592.06	
<i>Grants made</i>		
The Friends of Romiley Primary School - safety awareness campaign	760.00	15 June 2020
Woodley Cricket Club – improvements to the clubhouse	1,000.00	20 July 2020
TOTAL COMMITMENTS	1760.00	
TOTAL AVAILABLE	4,832.06	

Appendix C

DELEGATED BUDGETS 2020/21

Balances

Ward	Balance b/fwd from 2019/20	Budget 2020/21	Present to next cttee schemes	Approved Schemes	Balance
Bredbury & Woodley	4,650	10,750	0	0	15,400
Bredbury Green & Romiley	6,598	10,750	0	0	17,348
Area Committee Totals	11,248	21,500	0	0	32,748

Bredbury & Woodley

Location	Details	Cost
Total (approved schemed)		

Bredbury Green & Romiley

Location	Details	Cost
Total (approved schemes)		